English
- Write a story about how one of the inventions was made.
- Explanatory text – explain how a chosen invention works.
- Discussion of how chosen inventions help people.

Maths
- Using time-lines and chronology.
- Ask and answer comparison questions such as comparing clocks over time.
- Use Roman numerals to tell the time.

Science
- Sources of light, shadows and reflection with a sun dial.
- Simple forces including magnetism used in compasses.
- The needs of living things and living in space.
- The nature of scientific discovery.
- Disease and vaccination.

History/Geography
- Lives of significant historical figures such as Jenner, Watt and Edison.
- A study of an invention over a period of time.
- Locate World’s countries using invention of electricity.
- Use 8 points of the compass.

R.E./PSH
- Discuss how paper and books changed peoples’ lives.

Art/DT
- Make a water clock or paper.
- Create a model of early motor vehicles or train.
- Design and make an aeroplane using annotated sketches and prototypes to explain ideas and evaluation to improve it.
- Learn about great designers.

IT/Computing
- Use the internet safely to research an inventor.
- Present the information appropriately.
- Use Scratch to create a short animation on vaccination.

Music/Dance
- Improvise and compose music about a chosen invention.

Other books in this series
The Story of Life, The Story of Space, The Story of People